

Materials Covered

3rd Term Exams

Year: 1

Subject	Included Materials
English	<p><u>Spelling:</u> -Verbs adding “s” Runs, jumps, swims, talks, cooks, drives, sings, climbs, reads, plays. -Spelling Verbs adding “es” Rushes, pushes, washes, touches, teaches, mixes. - Changing verbs to nouns adding “er” Rower, hunter, printer, reader, thinker, cleaner, sweeper, cooker, singer, gardener. - Superlative Adjectives Adding “est” Nicest, oldest, youngest, smallest, longest, strongest, shortest, weakest, coldest, loudest. - Prefix “un” Unwrap, unzip, unlucky, Undo, unsafe, Unplug, unlock, unfair, unpack, unkind. - Continuous Present Tense Verb Adding “ing” Rowing, hunting, printing, reading, thinking, cleaning, sweeping, cooking, singing, gardening.</p> <p><u>Vocabulary:</u> Astronaut -Spacesuit –Spaceship- Blast Off! -Zoomed- Aliens –Shiny- Gloomy -Large Tiny -Bright -Sparkling -Twinkling –Shiny- Vast -Deep -Shallow –Oceans- Protect -Seahorses - Camouflage, pouch, curly tail, scaly.</p> <p><u>Grammar:</u> Nouns- Verbs and Adjectives -Plural nouns adding “s” -Plural nouns adding “es” -Verbs Simple Past Tense adding “ed” -Verbs Simple Present adding “s” or “es” - Comparative and Superlative Adjectives Adding “er” Adding “est” -Present Continuous Tense Adding “ing” to the verb -prefix “un”</p> <p><u>Comprehension:</u> Traditional Tales Informational Text Reading Instructions</p> <p><u>Writing:</u> -Describing characters Traditional Tales - Describing Settings, beginning, middle and the end Traditional Tale - Instructional Writing</p>
Math	13.2 Subtraction by counting back 13.3 Using the number line 13.4 Money 14.1 Venn diagrams, Carroll diagrams, and pictograms 14.2 Lists, tables, and block graphs 15.1 Time (2) 16. 1 Positions, direction and patterns

ScienceUnit 4 The Earth

- 4.1 Planet Earth
- 4.2 Heat and light from the Sun
- 4.3 Rocks
- 4.4 Soil

Unit 5 Humans:

- 5.1 Our bodies
- 5.2 Our amazing senses
- 5.3 Similar and different
- 5.4 Staying alive

Unit 6 Forces:

- 6.1 Moving things
- 6.2 Push and pull forces
- 6.3 Making things move
- 6.4 Floating and sinking
- 6.5 Magnets can pull